

# Teambuilding Day

## Teacher Assignments

<u>Activity</u>		<u>Leader</u>	<u>Assisting</u>
Alaskan Baseball	Judi		Andrea, Karen, Jane
Mine Field		Allison	Kathy H., Donna, Kasia
Half Pipe		Megan	Carol, Marlene, Susan
Nitro Crossing		Heather	Jennifer, Sandi, Colleen, Brian
Floaters/Helpers		2 <sup>nd</sup> grade	Barb
		3 <sup>rd</sup> grade	Shirlee
		4 <sup>th</sup> grade	Lenore
		5 <sup>th</sup> grade	Karin
Whistle blower	Bill		

- Classroom teachers will remain with their classes.

### Teambuilding Day– Where does my class start?

2<sup>nd</sup> grade – begin at Alaskan Baseball

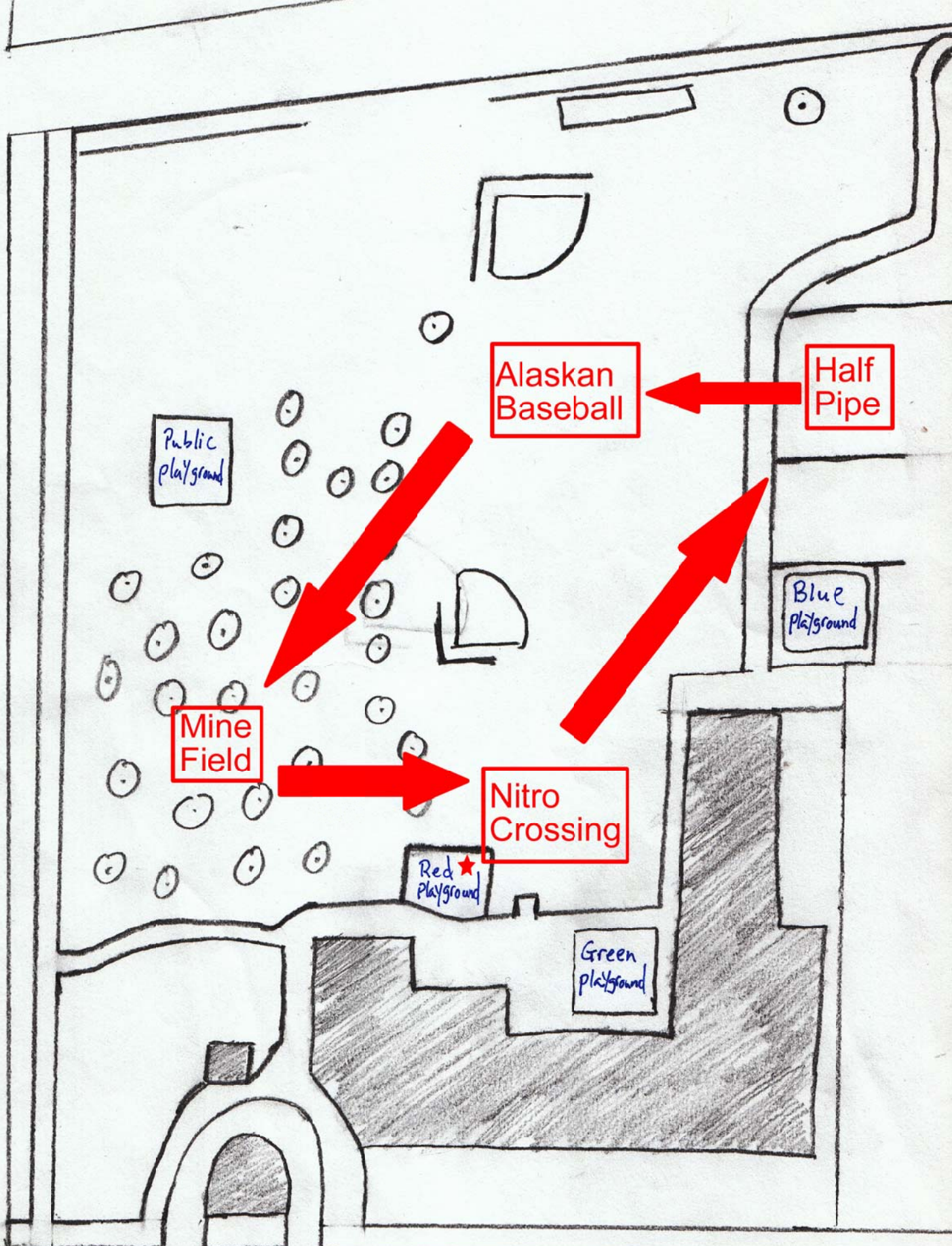
3<sup>rd</sup> grade – begin at Half-pipe

4<sup>th</sup> grade – begin at Mine Field

5<sup>th</sup> grade – begin at Nitro Crossing

### Teambuilding Day– What do we do?

1. When announcement is made at 1:00, you can bring your class at your starting station.
2. Each station will last 20 minutes
3. Upon whistle signal, grade levels will rotate to the next station as indicated on your map.
4. Upon conclusion of today's activities, a treat will be provided compliments of PTO.
5. Students will return to classrooms where they can be debriefed. A sample of teambuilding questions is included for teachers to use at their discretion. (This can be completed orally or as a written activity for the class.)



Alaskan  
Baseball

Half  
Pipe

Public  
playground

Blue  
playground

Mine  
Field

Nitro  
Crossing

Red ★  
playground

Green  
playground

Name of Activity: Mine Field

Purpose of Activity: To have students experience the loss of their sight and to work cooperatively to get to a final goal. them.

Suggested Grade Level: 2-5

Materials Needed: Blind folds for each student, hockey sticks, yarn balls, poly circles, bean bags, frisbees, hula hoops, etc.

Description of Idea

Scatter the equipment all over the floor from one end of the activity area to the other. Have the students work in pairs. One partner is wears a blind fold while the other works as a guide to instruct their partner across the mine field. The instructing partner is not to touch their partner at any time. Once they cross the mine field (i.e., activity area) they switch places. If they touch a mine at any time they are to switch places but they go back to the beginning. Make harder or easier by adding or subtracting equipment.

## Alaskan Baseball

Directions: Divide the class in two equal teams (count off by 2's). One team is in the outfield and one team is in the infield. One person from the infield team throws the ball (2 hands, overhead) to the outfield and runs around his/her own team members. One point is awarded for each lap completed until the outfield lines up and the ball is passed backwards, overhead. The last person in the outfield line yells, "STOP" as soon as he/she takes possession of the ball. If the outfield team drops the ball, they must return the ball to the front of the line and start over. This is repeated for each player on the team. Teams then switch.

### Variations:

1. Divide the class in two teams.
2. Number of players that get to throw (due to time constraints)
3. Helping other students with strategies

## Half Pipe

Directions: Students will work together to get a marble from point A to point B by using cut pvc pipes. Each student will have his/her own piece of pipe.

### Variations:

1. Group size
2. Distance to point B
3. Number of pipes available in a group

# Turnstile Activity

Equipment: 3 Long Jump ropes per classroom (12 ropes total)

Activity Directions: Classrooms will be divided into 3 groups (8-9 people per group would be ideal)

## Activity 1 –

1. Two students will be selected from the group to control the rope (they will be called the turners)
2. Turners will swing rope back and forth in a pendulum motion, keeping the rope at waist level or below.
3. All other team member will stand to one side of the rope. Turners begin swinging rope back and forth, one at a time students need to make it through or over the rope without having the rope touch them.
4. If the students make it free and clear of the rope, they advance to the opposite side to safety. If any student is touched with the rope **ALL** team members must go back and begin again.
5. At any time the Turners can be replaced, but they **must** be replaced in order to get all team members through the rope.
6. Once all team members successfully get through the rope they advance to the next level.

## Activity 2 – Advanced Level 1

1. New Turners are selected to start round 2.
2. Rope will now make a complete revolution.
3. All team members must get through rope without being touched by the rope. Same rules apply as above.
4. If all team members get through, advance to the next level.

## Activity 3 - Advanced Level 2

1. Team members jump into rope in partners and exit without being touched by the rope.
2. All team members must get through rope without being touched by rope.

Things to Remember : If anyone misses, **the whole group** must go back and try again!

Student Name:

Grade:

WHAT I LEARNED ABOUT COOPERATION....

1. The most important thing I learned about working with a group was....

2. My favorite challenge activity was....

3. This was my favorite activity because....

4. My definition of "teamwork" is....

5. Five activities or jobs where I can use "teamwork" are....